

Hair Department



BGS
group
www.bgs-group.de

A Plug-In for

CINEMA 4D
MODELING • ANIMATION • RENDERING



Monster Hair Department[©] Addendum for Version 1.85

Revision date 17.12.01

Programming	Stefan Bauer
Manual	Jörn Gollob, Onur Pekdemir, Stefan Bauer
Revision date	Onur Pekdemir
Layout and PDF	Peter Schula, Jörn Gollob

Trademarks and Copyrights

Hair Department is copyrighted by the BGS-Group.
CINEMA 4D is a registered trademark of MAXON Computer GmbH.

Dear Hair Department User,

this is a special version for Instant Monster CD.

Please use the original manual of old version and kindly note the modifications.

If you don't have this PDF-File, so you can download it from our Website
www.bgs-group.de

BGS
group

Following improvements are to mind.

1. Now you have the possibility to create hairs on selected polygons.
2. The windows "Main parameters" and "Hairform" was merged.
3. Now the setting "Middle" of hairform page will specified in percent. 0% is equivalent to starting point. 50% is center. 100% is equivalent to end point.
4. Now skeleton object (.hsk) is a spline object, because there are no pure point edge objects in C4D XL6 / XL7.
(interpolation of splines won't support at this time. You needn't make experiments.)
5. Hairs no longer are animated by track in timeline. Now animation works by modifier object. Click on "HD XL 1.7b/Animation" and drag modifier object into your hair object. If there are another hair objects in this parent object, it will animate too. You can get parameters of animation by double click on icon of animation modifier.
6. Fields "Heading" and "Pitch" of animation parameter turned off. You can change heading and pitch by rotating the animation object.

Have fun with your Monster HD Version,

Yours BGS-Group

Support

We have tried to do our best to make it as easy as possible for you, to work with Hair Department. If you should still encounter any problems, bugs or simply can't get the results you wanted, we will try to give you as much support as possible.

Describe your problem with a few sentences and send us – if possible – the object or scene as a ZIP or SIT archive. You can also send us screenshots if you think that it may help us, solving the problem.

Please give us information about which Version Type and Number of CINEMA 4D you are using (e.g. CINEMA 4D XL, V 6.203 – Please DON'T send us any registration numbers!), the computer brand (PC, MAC), operating System and the installed hardware. Fill out the support requests from the support page:

[SUPPORT](#)